

- detecting that a user has touched the touch screen to nominally activate at least one virtual GUI item and determining a behavior of the user with respect to said touch;
- processing said determined behavior and a predetermined characteristic associated with said nominally-activated at least one virtual GUI item; and
- determining a reaction to said nominal activation based at least in part on a result of said processing step.
- 37.** The touch screen computer of claim 36, wherein:
- the behavior of the user includes a pressure with which the user touches the touch screen to nominally activate the at least one virtual GUI item,
- 38.** The computer of claim 37, wherein:
- the predetermined characteristic includes a characterization of how to react to the pressure.
- 39.** The method of claim 36, wherein:
- the behavior of the user includes a duration which the user touches the touch screen to nominally activate the at least one virtual GUI item.
- 40.** The method of claim 39, wherein:
- the predetermined characteristic includes a characterization of how to react to duration.
- 41.** A method of operating a touch screen computer in response to a user, the touch screen computer executing an application, comprising:
- providing a virtual keyboard, comprising a plurality of virtual keys, on the touch screen;
- detecting that a user has touched the touch screen to nominally activate at least one virtual key and determining a behavior of the user with respect to said touch;
- processing said determined behavior and a predetermined characteristic associated with said nominally-activated at least one virtual key; and
- determining a reaction to said nominal activation based at least in part on a result of said processing step.
- 42.** The method of claim 41, wherein:
- the behavior of the user includes a pressure with which the user touches the touch screen to nominally activate the at least one virtual GUI item,
- 43.** The method of claim 42, wherein:
- the predetermined characteristic includes a characterization of how to react to the pressure.
- 44.** The method of claim 40, wherein:
- the behavior of the user includes a duration which the user touches the touch screen to nominally activate the at least one virtual GUI item.
- 45.** The method of claim 44, wherein:
- the predetermined characteristic includes a characterization of how to react to duration.
- 46.** A computer-readable medium having a computer program tangibly embodied thereon, the computer program including steps for operating a touch screen computer in response to a user while the touch screen computer executing an application, the steps of the computer program comprising:
- providing a virtual keyboard, comprising a plurality of virtual keys, on the touch screen;
- detecting that a user has touched the touch screen to nominally activate at least one virtual key and determining a behavior of the user with respect to said touch;
- processing said determined behavior and a predetermined characteristic associated with said nominally-activated at least one virtual key; and
- determining a reaction to said nominal activation based at least in part on a result of said processing step.
- 47.** The method of claim 46, wherein:
- the behavior of the user includes a pressure with which the user touches the touch screen to nominally activate the at least one virtual GUI item,
- 48.** The method of claim 47, wherein:
- the predetermined characteristic includes a characterization of how to react to the pressure.
- 49.** The method of claim 46, wherein:
- the behavior of the user includes a duration which the user touches the touch screen to nominally activate the at least one virtual GUI item.
- 50.** The method of claim 49, wherein:
- the predetermined characteristic includes a characterization of how to react to duration.
- 51.** A method of operating a touch screen computer, the touch screen computer executing an application, comprising:
- displaying a virtual input device on the touch screen;
- detecting that a user has touched the touch screen to nominally activate at least one virtual GUI item of the virtual input device; and
- based at least in part on a behavior of the user and a predetermined characteristic associated with said nominally-activated at least one virtual GUI item, determining a reaction to said nominal activation.
- 52.** The method of claim 51, wherein:
- the behavior of the user is a characteristic of the user's touch of the touch screen.
- 53.** A computer-readable medium including a program to operate a touch screen computer, the touch screen computer executing an application, the program to operate a touch screen computer comprising:
- displaying a virtual input device on the touch screen;
- detecting that a user has touched the touch screen to nominally activate at least one virtual GUI item of the virtual input device; and
- based at least in part on a behavior of the user and a predetermined characteristic associated with said nominally-activated at least one virtual GUI item, determining a reaction to said nominal activation.
- 54.** The method of claim 53, wherein:
- the behavior of the user is a characteristic of the user's touch of the touch screen.